

Instructor: Mr. Montana
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Course Description

Intro to CS – Web Design is the second (one trimester) of a three-part Intro to Computer Science course sequence. Intro to CS – Web Design will focus on basic website design, including basic HTML, CSS, and image editing for the web; and a brief introduction to programming using a language such as Python or Javascript.

Required Materials

Laptop
Pencil & eraser
Paper

Grading Policy

A points system (as opposed to percentages) is used for scoring. Each assignment is worth a number of points relative to the level of assignment and number of elements in the assignment.

Competency Statement

Learning to code is progressive. The ability to correctly use later concepts depends on competency with earlier concepts. Timeframes are given with assignments to help students with pacing. However, absolute deadlines are not imposed. I am interested in steady progression throughout the course. The expectation is for students to do their best work in a timely fashion.

Cheating/Plagiarism:

Cheating and/or any form of plagiarism will not be tolerated and will result in appropriate disciplinary action. Copying off of your own past projects (anything completed before the start of this course) can be a form of plagiarism if not cited, and it will not be tolerated.

iMPact Instructor Expectations for Students

- Be respectful of self, peers, school faculty and staff, technology, school spaces.
- Demonstrate **attentiveness** daily and **collaborate** effectively with peers.
- Exhibit **personal responsibility** in all aspects: self, technological use, materials, time.
- Demonstrate **tenacity** in solving problems with coding.
- Be **independent** in and out of class, and communicate efficiently. Student is patient but genuine and considers time management regarding deadlines and in needing aid.

Classroom Procedures

Independence & Attentiveness

- There is to be no food or drink in the computer lab at any time. You may have water bottle (with a lid) – containing water only – in the computer lab.
- Book bags should remain tucked under the middle of the tables at all times.
- Time outside of this class may be necessary in order to complete assignments in a timely manner. Please expect to be spending some time coding outside of class. The time required for coding assignments is different for everyone. Start early!